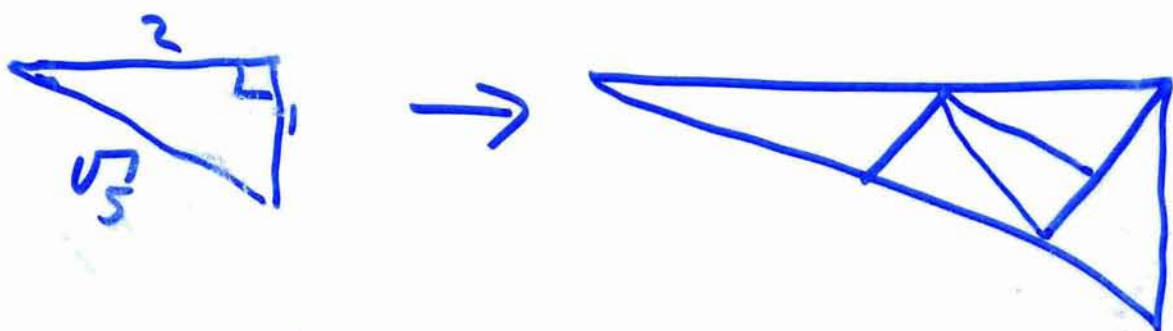
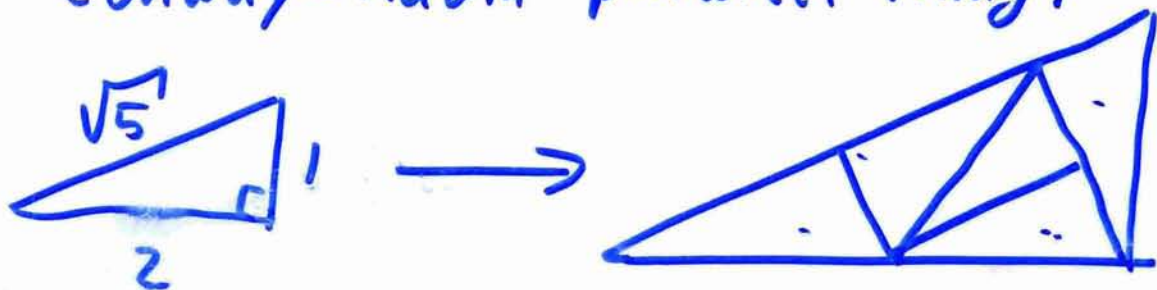


# Tilings and Rotations

Conway-Radin pinwheel tiling:



$$M = \begin{pmatrix} r + rs^2 & 2r^{-1} + r^{-1}s^3 \\ 2r + rs & r^{-1} + r^{-1}s^2 \end{pmatrix}, \text{ where}$$

$r = \text{rotation by } \tan^{-1}(1/2) = \text{irrational angle}$

$s = \text{rotation by } \pi/2$

$M^n = (\text{terms with } r^n, r^{n-2}, \dots, r^{-n})$

In limit, uniformly distributed in  $O(2)$

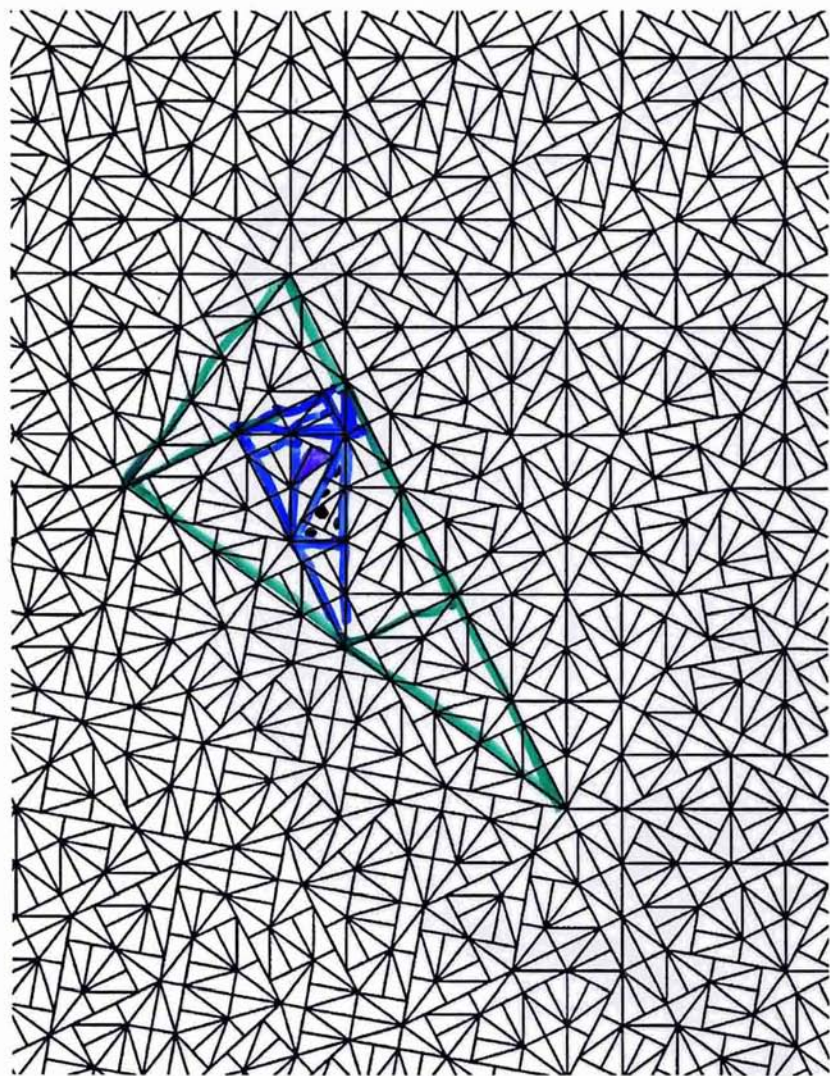


Figure 6. A pinwheel tiling.

ant pinwheel tilings also necessarily have tiles in an infinite number of distinct orientations. In fact, the relative orientation groups for all pinwheel tilings are algebraically isomorphic. Theorem 1 shows that the tiling spaces for the pinwheel and  $(2,3)$ -pinwheel are not homeomorphic.

In all the above cases, it is easy to construct explicit examples of tilings. Pick a tile to include the origin of the plane. Embed this tile in a tile of level 1 (there are several ways to do this). Embed that tile of level 1 in a tile of level 2, embed that in a tile of

$\Omega_{\text{pinwheel}}$  not compact in original topology. Need new tiling metric:

$T$  and  $T'$  are  $\epsilon$ -close if they agree on  $B_{1/\epsilon}(0)$ , up to  $\epsilon$ -small element of Euclidean group ( $\epsilon$ -translation and  $\epsilon$ -rotation)

New assumptions for tilings

- 1) Finite # of tile types up to Euclidean motion
- 2) Tiles are polygons
- 3) Tiles meet full-edge to full-edge

(Almost) equivalently, for each  $R$   
 $\exists$  only finitely many patches of size  $R$ , up to Euclidean motion.

# Local structure + global topology

What does  $\epsilon$ -nbhd of  $T$  look like?

3 continuous degrees of freedom:

2 translations + 1 rotation.

(In  $d$ -dimensions,  $d(d+1)/2$  degrees of freedom)

Discrete degrees of freedom still

Cantor-like.

locally,  $\Omega_{\text{pinwheel}} \cong \mathbb{R}^3 \times \text{Cantor}$

As before,  $\Omega_{\sigma}$  connected but not path-connected

Uncountably many path components

Each path component = Euclidean orbit  
 $\cong G$  or  $G/\text{finite}$



# Inverse limit Structures much as before

1) Gähler-like construction.

$K_n =$  instructions for placing  
 $n$ -collared tile at origin  
Each cell  $\approx$  tile  $\times S'$  or tile  $\times S' / \text{finite}$



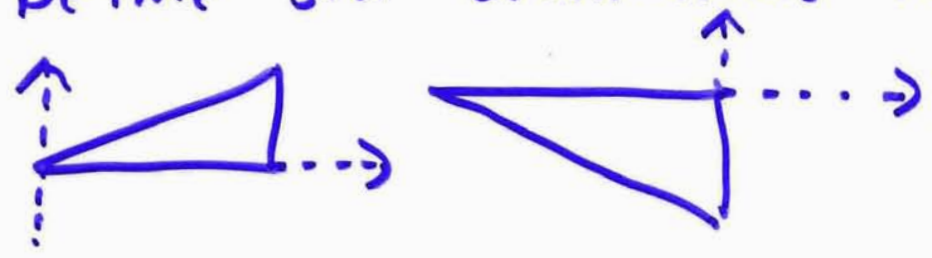
AP-like construction (Ormes, Pedin, S)

$K_n =$  instructions for placing  
 $n$ -th order supertile at origin  
Each cell  $\approx (\lambda^n \text{-tile}) \times S'$  or  $(\lambda^n \text{-tile}) \times S' / \text{finite}$ .

other way  $\Omega = \varprojlim K_n$

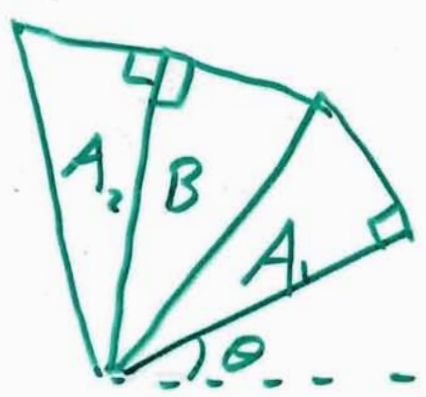
# Stitching the tiles

Define std orientations for each tile



Hypotenuse of A at angle  $\theta$   
 ~ Hypotenuse of B at angle  $\theta + 2 \tan^{-1}(\frac{1}{2})$

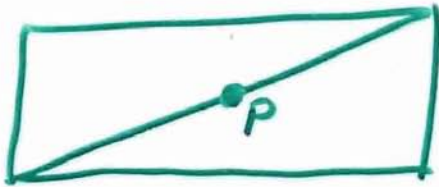
Warning: Must collar at least once to avoid bad fibers!



Vertex of A, at  $\theta$   
 ~ Vertex of B at  $\theta + 2 \tan^{-1}(\frac{1}{2})$   
 ~ Vertex of A<sub>2</sub> at  $\theta + 2 \tan^{-1}(\frac{1}{2})$

No problem if collared since A, & A<sub>2</sub>

Even with collaring, can have finite degeneration of fibers:



$$(p, \theta) \sim (p, \theta + \pi)$$

Situation just like Seifert-fibered 3-manifolds: 3d structure is smooth, but quotient by  $S^1$  has cone points.

Local model for singular fibers

$$(\text{Disk} \times S^1) / \mathbb{Z}_2 : (r, \theta, \phi) \sim (r, \theta + \pi, \phi + \pi)$$

No fixed pt of  $\mathbb{Z}_2$  action, so quotient is smooth 3-manifold

$$S^1 \text{ action: } (r, \theta, \phi) \rightarrow (r, \theta, \phi + \alpha)$$

Almost an  $S^1$  bundle over  $\text{Disk} / \mathbb{Z}_2$ , but fiber over 0 is small ( $\pi$  vs  $2\pi$ ).

# $S^1$ -quotient space

77

In calculations,  $S^1$  factor mostly comes along for the ride, so look at

$$\Omega_0 = \Omega_T / S^1 = \varprojlim K_n / S^1$$

$K_n / S^1 =$  branched 2-orbifold  
(cone points)

Thm (?) (Huntun, Kellendank, S-)

$$H^*(\Omega_T, \mathbb{R}) = H^*(\Omega_0 \times S^1, \mathbb{R}) = H^*(\Omega_0, \mathbb{R}) \oplus H^*(S^1, \mathbb{R}),$$

but

$$H^*(\Omega_T, \mathbb{Z}) = H^*(\Omega_0 \times S^1, \mathbb{Z}) \oplus \text{torsion in } H^2$$

with torsion coming from singular fibers

$$\begin{array}{ccc} 0 & \bigcirc & 0 \\ a & b & c \end{array}$$

If  $2a = 2c = b$ , then  $2(a-c) = 0$



Moral: Finite rotational symmetry matters, but infinite rotations don't!

So apply rotational techniques to tilings with finite rotational symmetry, like chair ( $\mathbb{Z}_4$ ) and Penrose ( $\mathbb{Z}_{10}$ )

# 3 spaces of chairs

$\Omega_1$  = "translational" space

= {all chair tilings with edges parallel to  $x, y$  axes}

= closure of translational orbit of one tiling (any tiling)

$\Omega_{rot}$  = "rotational" space

= {all chair tilings in any orientation}

= closure of Euclidean orbit

$\Omega_0 = \Omega_1 / \mathbb{Z}_4 = \Omega_{rot} / S^1$

= {all chair tilings} / rotation about  $O$ .

Similar story for Penrose, only with

$\mathbb{Z}_{10}$  instead of  $\mathbb{Z}_4$ .

# Rotations and Cohomology

$r =$  rotation by  $\pi/2$  (for chair, or  $2\pi/10$  for Penrose)

$r: \Omega_1 \rightarrow \Omega_1$  induces

$$r^*: H^*(\Omega_1) \rightarrow H^*(\Omega_1)$$

How does  $H^*$  transform? Decompose  $H^*(\Omega_1)$  into irreps of  $\mathbb{Z}_4$ . ( $\mathbb{Z}_{10}$ )

$r$  also acts on  $\Omega_{\text{rot}}$ , but here  $r \sim$  identity, so  $r^*$  is trivial.

$H^*(\Omega_{\text{rot}})$  is rotationally invariant

$H^*(\Omega_0) =$  rotationally invariant part of  $H^*(\Omega_1)$

Richest theory is  $H^*(\Omega_0)$ .

As with pinwheel, cohomologies are related.

$$H^*(\Omega_0) = \begin{array}{l} \text{invariant part} \\ \text{of } H^*(\Omega, ) \end{array}$$

$$H^*(\Omega_{\text{rot}}, \mathbb{R}) = H^*(\Omega_0 \times S^1, \mathbb{R}), \text{ so}$$

$$H^k(\Omega_{\text{rot}}, \mathbb{R}) = H^{k-1}(\Omega_0, \mathbb{R}) \oplus H^k(\Omega_0, \mathbb{R}), \text{ but}$$

$$H^2(\Omega_{\text{rot}}, \mathbb{Z}) = H^2(\Omega_0, \mathbb{Z}) \oplus H^1(\Omega_0, \mathbb{Z})$$

$\oplus$  torsion from singular fibers.



# Penrose Cohomology

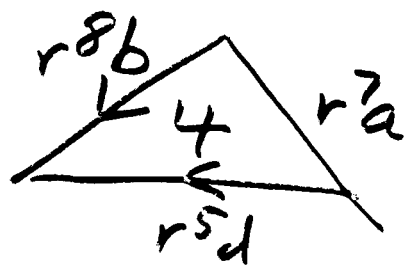
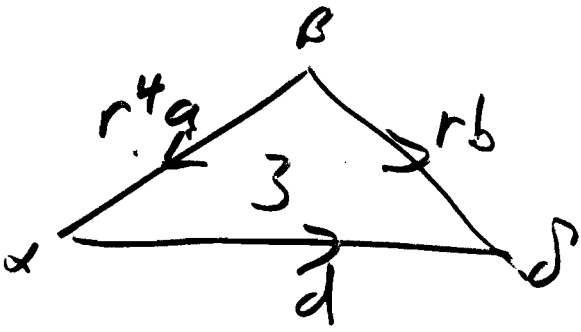
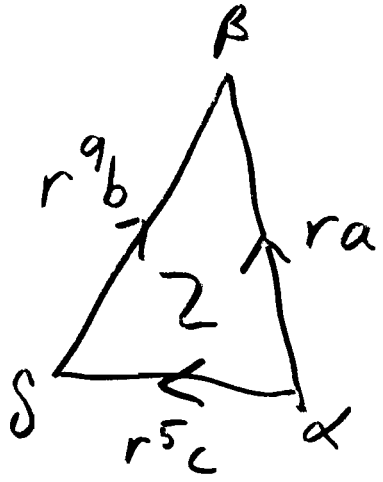
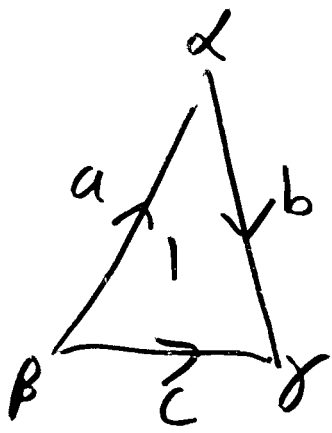
4 tile types, 10 orientations.

DON'T need to collar.

Substitutions<sup>matrices</sup> are invertible in all reps.

So

$$H^*(\Omega, \mathbb{Z}) = H^*(K_0)$$



$$r\alpha = \beta \quad r\gamma = \delta \quad \text{so } C_0 \text{ (and } C^0) \text{ only}$$

$$r\beta = \alpha \quad r\delta = \gamma$$

has  $r=1$  and  $r=-1$  reps.

$C^1$  and  $C^2$  have all reps.

$$\partial_2 = \begin{pmatrix} -1 & r & r^4 & -r^7 \\ -1 & r^9 & -r & r^8 \\ 1 & -r^5 & 0 & 0 \\ 0 & 0 & 1 & -r^5 \end{pmatrix} \quad \text{(all reps)}$$

$$= \delta_1^T$$

$$\partial_1 = \begin{pmatrix} 1-r & -1 & -r & -1 \\ 0 & 1 & 1 & r \end{pmatrix} \quad (r = \pm 1)$$

$$= \delta_0^T \quad \text{only}$$

Analyze one irrep at a time:

$r=1$  (rotationally invariant, or scalar)

$r=-1$  (pseudo scalar)

$r^4 + r^3 + r^2 + r + 1 = 0$  (pseudo-vector; primitive 5th root of 1)

$r^4 - r^3 + r^2 - r + 1 = 0$  (vector; primitive 10th root)

r=1:

$$\mathbb{Z}^2 \xrightarrow{\delta_0} \mathbb{Z}^4 \xrightarrow{\delta_1} \mathbb{Z}^4$$

$$\delta_0 = \begin{pmatrix} 0 & 0 \\ -1 & 1 \\ -1 & 1 \\ -1 & 1 \end{pmatrix} \quad \delta_1 = \begin{pmatrix} -1 & -1 & 1 & 0 \\ 1 & 1 & -1 & 0 \\ 1 & -1 & 0 & 1 \\ -1 & 1 & 0 & -1 \end{pmatrix}$$

$$H^0 = \text{Ker } \delta_0 = \mathbb{Z}$$

$$H^1 = \frac{\text{Ker } \delta_1}{\text{Im } \delta_0} = \mathbb{Z}$$

$$H^2 = \mathbb{Z}^4 / \text{Im } \delta_1 = \mathbb{Z}^2$$


---

r=-1

$$\mathbb{Z}^2 \xrightarrow{\delta_0} \mathbb{Z}^4 \xrightarrow{\delta_1} \mathbb{Z}^4$$

$$\delta_0 = \begin{pmatrix} 2 & 0 \\ -1 & 1 \\ 1 & 1 \\ -1 & -1 \end{pmatrix} \quad \delta_1 = \begin{pmatrix} -1 & -1 & 1 & 0 \\ -1 & -1 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 \end{pmatrix}$$

$$H^0 = \text{Ker } \delta_0 = 0, \quad H^1 = \text{Ker } \delta_1 / \text{Im } \delta_0 = 0, \quad H^2 = (\text{Ker } \delta_1) / \text{Im } \delta_0 = \mathbb{Z}^2$$


---

$$r^4 + r^3 + r^2 + r + 1 = 0$$

$$0 \rightarrow \mathbb{Z}^4 \xrightarrow{\delta_1} \mathbb{Z}^4$$

$\delta_1$  isomorphism,  $H^0 = H^1 = H^2 = 0$

Finally,  $r^4 - r^3 + r^2 - r + 1 = 0$  (vector)

$$0 \rightarrow \mathbb{Z}^4 \xrightarrow{\delta_1} \mathbb{Z}^4$$

$\delta_1$  has rank 3,  $H^1 = H^2 = \mathbb{Z} \otimes$  <sup>4-d</sup> representation

---

Summary:

$$H^0(\Omega_1) = \mathbb{Z} \quad (\text{scalar})$$

$$H^1(\Omega_1) = \left. \begin{array}{l} \text{one copy of trivial rep } (\mathbb{Z}) \\ + \text{ one copy of vector rep } (\mathbb{Z}^4) \end{array} \right\} \mathbb{Z}^5$$

$$H^2(\Omega_1) = \left. \begin{array}{l} 2 \text{ copies of trivial } (\mathbb{Z}^2) \\ 2 \text{ copies of } r = -1 \text{ } (\mathbb{Z}^2) \\ 1 \text{ copy of vector } (\mathbb{Z}^4) \end{array} \right\} \mathbb{Z}^8$$

$$H^*(\Omega_0) = \text{rotationally invariant part of } H^*(\Omega_1)$$

$$H^0(\Omega_0) = \mathbb{Z}$$

$$H^1(\Omega_0) = \mathbb{Z}$$

$$H^2(\Omega_0) = \mathbb{Z}^2$$



4-22  
What about  $H^*(\Omega_{\text{rot}})$ ?

Rationally, it's  $H^*(\Omega_0 \times S^1)$ . But there are 2 singular ( $\mathbb{Z}_5$ ) fibers, yielding torsion in  $H^2$ . So

$$H^0(\Omega_{\text{rot}}) = \mathbb{Z}$$

$$H^1(\Omega_{\text{rot}}) = \mathbb{Z} \oplus \mathbb{Z} = H^0(\Omega_0) \oplus H^1(\Omega_0)$$

$$H^2(\Omega_{\text{rot}}) = \mathbb{Z} \oplus \mathbb{Z}^2 \oplus \mathbb{Z}_5$$

$$H^3(\Omega_{\text{rot}}) = \mathbb{Z}^2.$$

NB: Computation of  $H^*(\Omega_1)$  and  $H^*(\Omega_0)$  is old and checked. Calculation of  $H^*(\Omega_{\text{rot}})$  is new and suspect.