

Reverse Time Shot-Geophone Migration and

velocity analysis, linearizing, inverse problems, extended models,
etc. etc.

William W. Symes

PIMS Geophysical Inversion Workshop
Calgary, Alberta
July 2003

www.trip.caam.rice.edu

Agenda:

1. Partially linearized seismic inverse problem - the working environment of seismic processing
2. Velocity Analysis = solution method for partially linearized inverse problem, based on *invertible extended model*
3. Strong lateral velocity variations \Rightarrow the usual extended models of MVA aren't invertible
4. Extended model of *shot-geophone* migration is invertible, even with strong lateral velocity variations!
5. Reverse time algorithm for shot-geophone migration

1. Partially linearized seismic inverse problem - the working environment of seismic processing
2. Velocity Analysis = solution method for partially linearized inverse problem, based on *invertible extended model*
3. Strong lateral velocity variations \Rightarrow the usual extended models of MVA aren't invertible
4. Extended model of *shot-geophone* migration is invertible, even with strong lateral velocity variations!
5. Reverse time algorithm for shot-geophone migration

Simple acoustic model of **seismic reflection inverse problem**:
given data d^{obs} , find velocity field c (a function on the *subsurface* X) so that

$$\mathcal{F}[c] = d^{\text{obs}}$$

\mathcal{F} = *forward map* aka *modeling operator* aka ..., defined by

$$\mathcal{F}[c](\mathbf{x}_r, \mathbf{x}_s, t) = \frac{\partial u}{\partial t}(\mathbf{x}_r, t; \mathbf{x}_s),$$

where acoustic potential field $u(\mathbf{x}, t; \mathbf{x}_s)$ solves

$$\left(\frac{1}{c^2} \frac{\partial^2}{\partial t^2} - \nabla^2 \right) u = f(t) \delta(\mathbf{x} - \mathbf{x}_s)$$

This problem is too hard!

Most useful progress based on these **beliefs**:

- If $c = v(1 + r)$ where v is smooth and r oscillatory (or even *singular*), then $\mathcal{F}[c] \simeq \mathcal{F}[v] + D\mathcal{F}[v](vr)$ (i.e. the Born approximation is accurate);
- In lots of places, the actual compressional velocity field in the Earth has this nature.

[A good math problem: exactly how is the first bullet true? Lots of numerical evidence, little mathematics.]

Partially linearized seismic inverse problem: given observed seismic data d^{obs} , find smooth velocity $v \in \mathcal{E}(X)$, $X \subset \mathbf{R}^3$ oscillatory reflectivity $r \in \mathcal{E}'(X)$ so that

$$D\mathcal{F}[v](vr) = F[v]r \simeq d^{\text{obs}}$$

where the acoustic potential field u and its perturbation δu solve

$$\left(\frac{1}{v^2} \frac{\partial^2}{\partial t^2} - \nabla^2 \right) u = f(t) \delta(\mathbf{x} - \mathbf{x}_s),$$

$$\left(\frac{1}{v^2} \frac{\partial^2}{\partial t^2} - \nabla^2 \right) \delta u = 2r \nabla^2 u$$

plus suitable bdry and initial conditions.

$$F[v]r = \left. \frac{\partial \delta u}{\partial t} \right|_Y$$

data acquisition manifold $Y = \{(\mathbf{x}_r, t; \mathbf{x}_s)\} \subset \mathbf{R}^7$, $\dim Y \leq 5$
(many idealizations here!).

$F[v] : \mathcal{E}'(X) \rightarrow \mathcal{D}'(Y)$ is a linear map (FIO of order 1) (Rakesh 1988), but dependence on v is quite nonlinear, so this inverse problem is nonlinear.

1. Partially linearized seismic inverse problem - the working environment of seismic processing
2. **Velocity Analysis = solution method for partially linearized inverse problem, based on *invertible extended model***
3. Strong lateral velocity variations \Rightarrow the usual extended models of MVA aren't invertible
4. Extended model of *shot-geophone* migration is invertible, even with strong lateral velocity variations!
5. Reverse time algorithm for shot-geophone migration

Extension of $F[v]$ (aka extended model): manifold \bar{X} and maps $\chi : \mathcal{E}'(X) \rightarrow \mathcal{E}'(\bar{X})$, $\bar{F}[v] : \mathcal{E}'(\bar{X}) \rightarrow \mathcal{D}'(Y)$ so that

$$\begin{array}{ccccc}
 & & \bar{F}[v] & & \\
 & & \rightarrow & & \\
 \chi & \mathcal{E}'(\bar{X}) & & \mathcal{D}'(Y) & \\
 & \uparrow & & \uparrow & \text{id} \\
 & \mathcal{E}'(X) & \rightarrow & \mathcal{D}'(Y) & \\
 & & F[v] & &
 \end{array}$$

commutes, i.e.

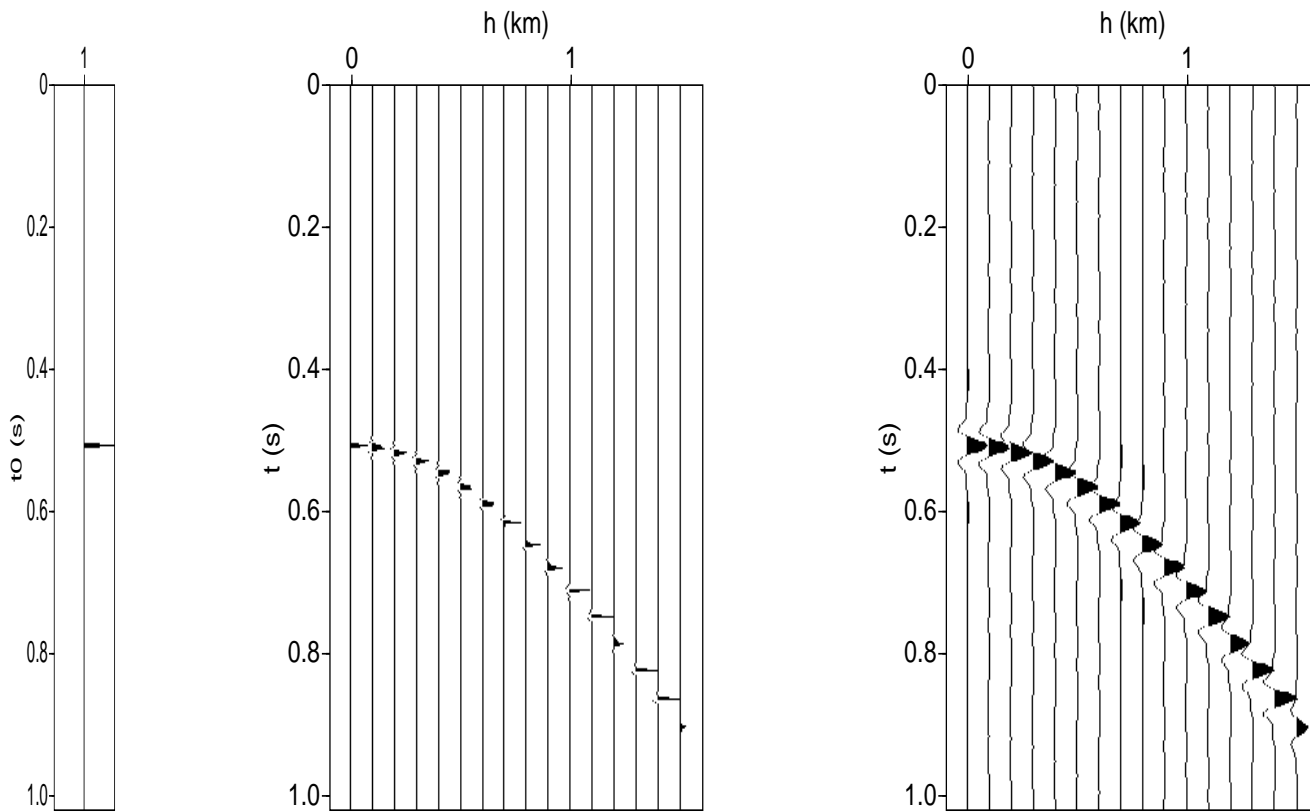
$$\bar{F}[v]\chi r = F[v]r$$

(Familiar) Example: the *Convolutional Model*

- *Approximation* of P. L. model, accurate when v, r functions of z only
- data function of t , $h = (x_r - x_s)/2$ *half-offset*
- two-way travelttime $\tau(z, h)$, inverse $\zeta(t, h)$
- if $v = \text{const.}$ then $\tau(z, h) = 2\sqrt{z^2 + h^2}/v$

$$F[v]r(t, h) = \int dt' f(t - t')r(\zeta(t', h))$$

("inverse NMO, convolve with source")



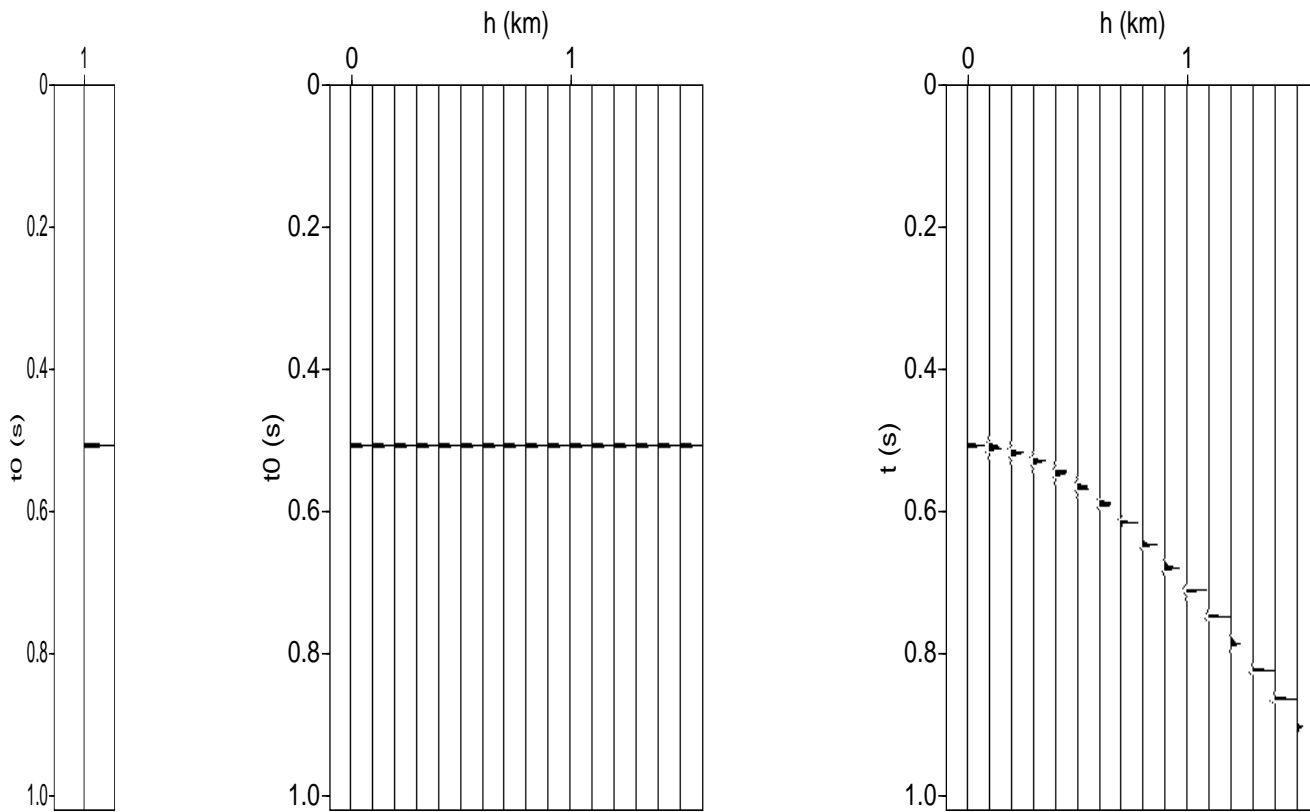
Left: $r(t_0)$. Middle: $r(\zeta(t, h))$. Right: $F[v]r(t, h)$

Factor convolutional model through extension: *replicate* r for each h

$$\chi : r(z) \mapsto \bar{r}(z, h) = r(z)$$

then apply inverse NMO and convolve with source, independently for each h

$$\bar{F}[v] : \bar{r}(z, h) \mapsto f * \bar{r}(\zeta(t, h), h)$$



Left: $r(t_0)$. Middle: $\bar{r}(t_0, h) = \chi r$. Right: $\bar{r}(\zeta(t, h), h)$.

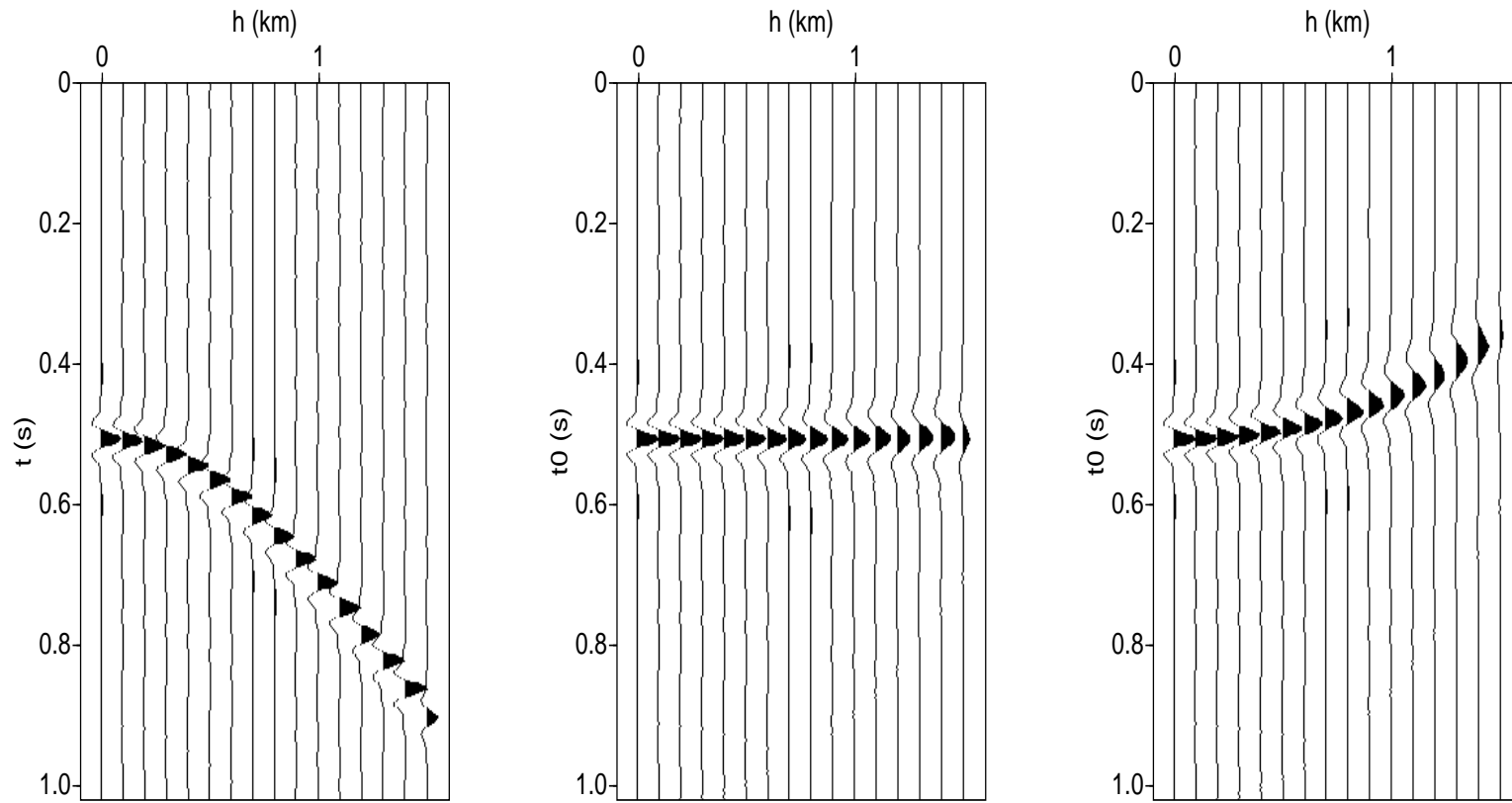
Invertible extension: $\bar{F}[v]$ has a right parametrix $\bar{G}[v]$, i.e.

$$I - \bar{F}[v]\bar{G}[v]$$

is smoothing.

Example: for the convolutional model, $\bar{G}[v]$ is signature decon followed by NMO, applied trace-by-trace.

NB: The trivial extension - $\bar{X} = X, \bar{F} = F$ - is virtually never invertible.



Left: $d(t, h) = F[\dot{v}]r(t, h)$. Middle: $\bar{G}[\dot{v}]d(t_0, h)$. Right:
 $\bar{G}[v_1]d(t_0, h), v_1 \neq v$

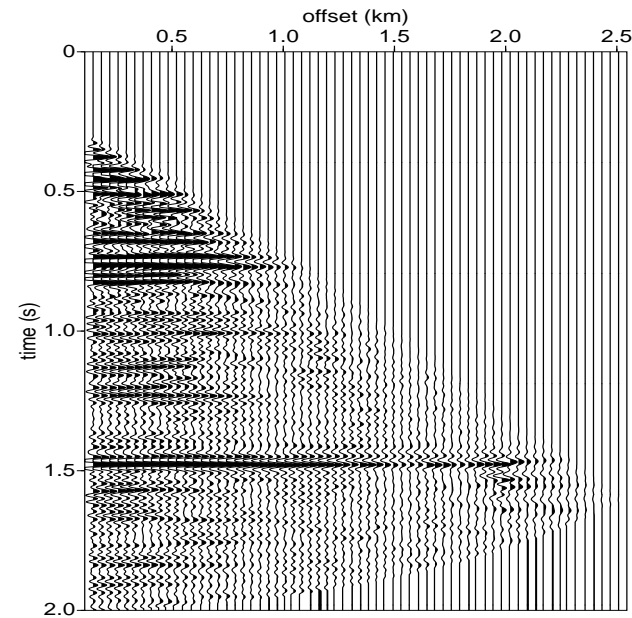
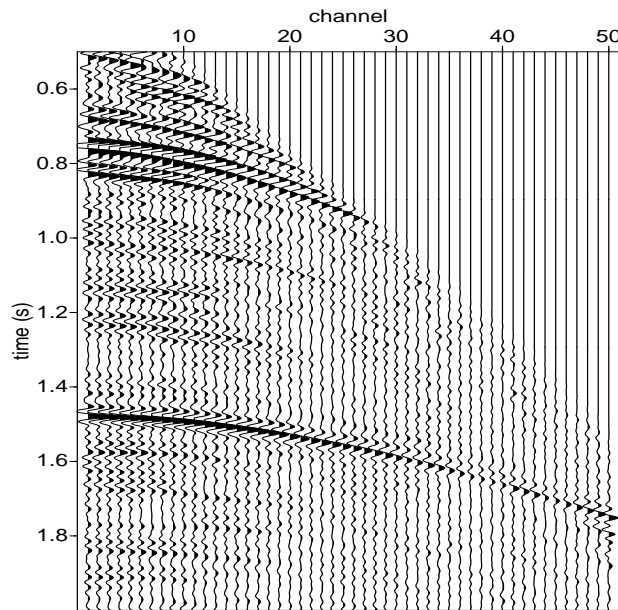
Reformulation of inverse problem: given d^{obs} , find v so that $\bar{G}[v]d^{\text{obs}} \in$ the range of χ .

Non-Gary Proof: that is, $\bar{G}[v]d^{\text{obs}} = \chi r$ for some r , so $d^{\text{obs}} \simeq \bar{F}[v]\bar{G}[v]d^{\text{obs}} = \bar{F}[v]\chi r = F[v]r$ **Q. E. D.**

This is velocity analysis!

Example: Standard VA. Apply convolutional model to each midpoint in CMP-binned data. Range of $\chi = \bar{r}(z, h)$ *independent of h* , i.e. **flat**. SO: twiddle v so that $\bar{G}[v]d^{\text{obs}}$ shows flat events.

Caveats: in practice, be happy when $\bar{G}[v]d^{\text{obs}}$ is in range of χ except for wrong amplitudes, finite frequency effects, and obvious (!) noise.



,

Left: part of survey (d^{obs}) from North Sea (thanks: Shell Research), lightly preprocessed.

Right: restriction of $\bar{G}[v]d^{\text{obs}}$ to $\mathbf{x}_m = \text{const}$ (function of depth, offset): shows rel. sm'ness in h (offset) for properly chosen v .

1. Partially linearized seismic inverse problem - the working environment of seismic processing
2. Velocity Analysis = solution method for partially linearized inverse problem, based on *invertible extended model*
3. Strong lateral velocity variations \Rightarrow the usual extensions of MVA aren't invertible
4. Extended model of *shot-geophone* migration is invertible, even with strong lateral velocity variations!
5. Reverse time algorithm for shot-geophone migration

The usual extended model behind Migration Velocity Analysis:

- v, r functions of all space variables
- $\chi r(\mathbf{x}, \mathbf{h}) = r(\mathbf{x})$ (so $\bar{r} \in \text{range of } \chi \Leftrightarrow \text{plots of } \bar{r}(\cdot, \cdot, z, h) \text{ appear flat}$)

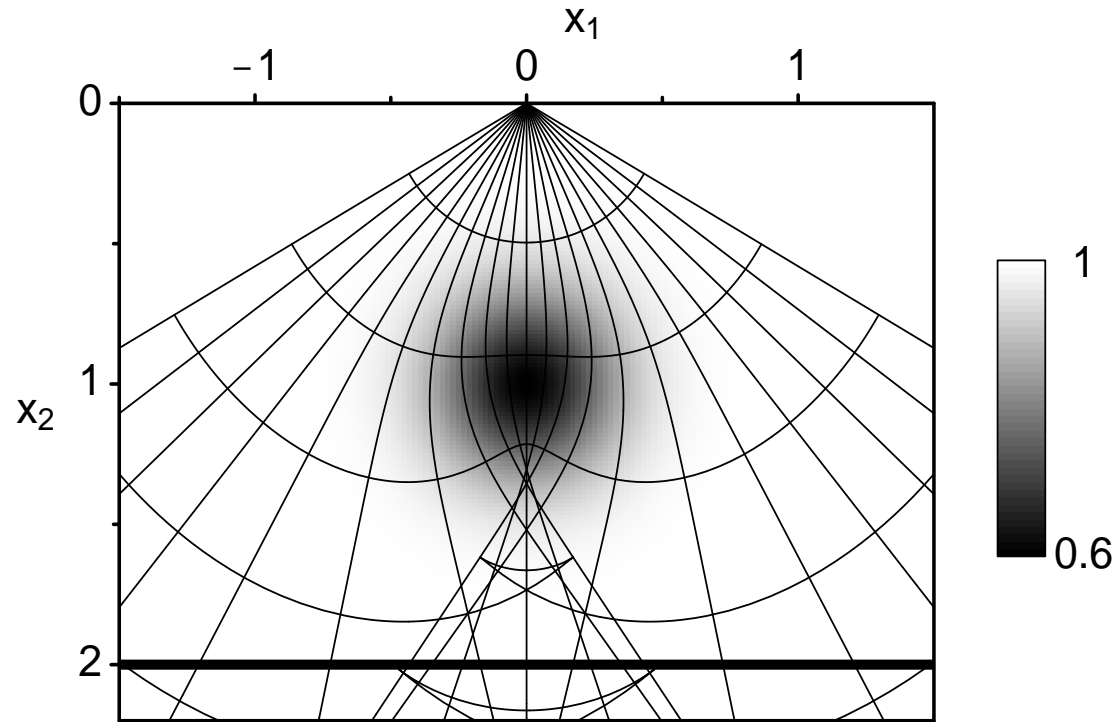
-

$$\bar{F}[v]\bar{r}(\mathbf{x}_r, \mathbf{x}_s, t) = \frac{\partial^2}{\partial t^2} \int dx \bar{r}(\mathbf{x}, \mathbf{h}) \int ds G(\mathbf{x}_r, t - s; \mathbf{x}) u(\mathbf{x}_s, s; \mathbf{x})$$

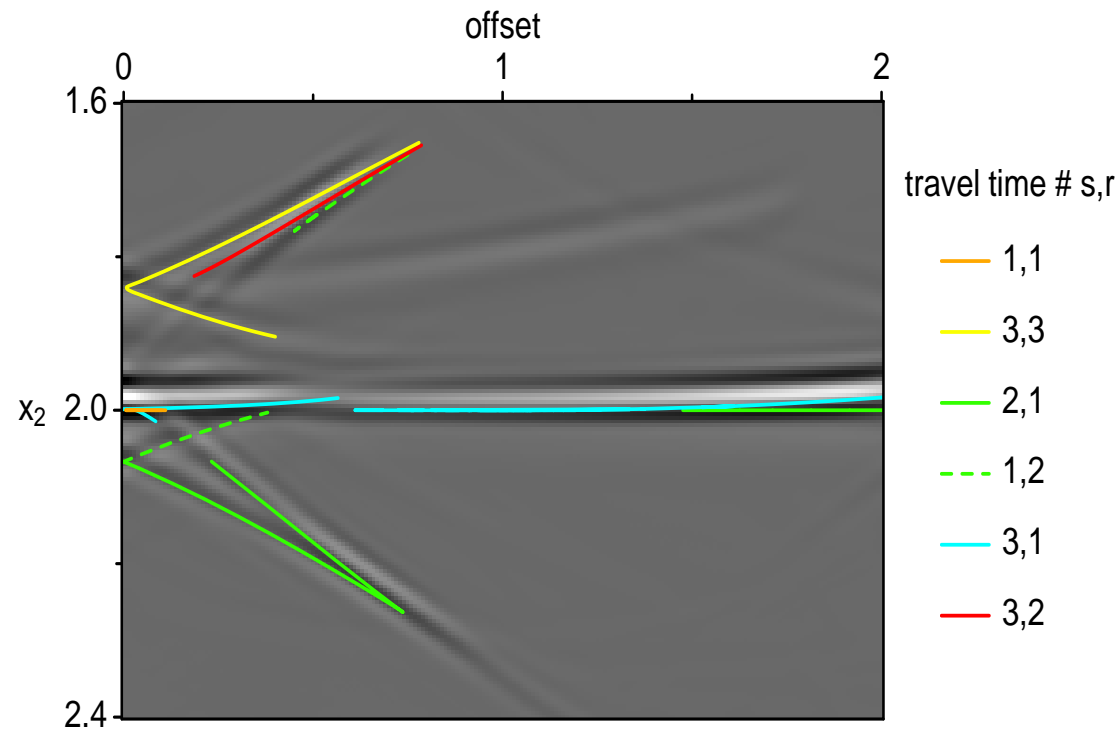
(recall $\mathbf{h} = (\mathbf{x}_r - \mathbf{x}_s)/2$)

NB: \bar{F} is “block diagonal” - family of operators (FIOs) parametrized by \mathbf{h} .

- Beylkin (1985), Rakesh (1988): if $\|\nabla^2 v\|_{C^0}$ “not too big”, then the usual extension is invertible.
- \bar{G} = *common offset* migration-inversion aka ray-Born inversion aka true-amplitude migration etc. etc. Usually implemented as generalized Radon transform = “weighted diffraction stack” (Beylkin, Bleistein, DeHoop,...)
- Nolan, Stolk, WWS: if $\|\nabla^2 v\|_{C^0}$ is too big, *usual extension is not invertible!*



Example: Gaussian lens over flat reflector at depth 2 km ($r(\mathbf{x}) = \delta(z - 2)$).



Common Image Gather (const. x, y slice) of $\bar{G}[v]d^{\text{obs}}$: not flat, i.e. not in range of χ even allowing for amplitude, finite frequency errors, and *even though velocity is correct!* [Stolk, WWS 2002]

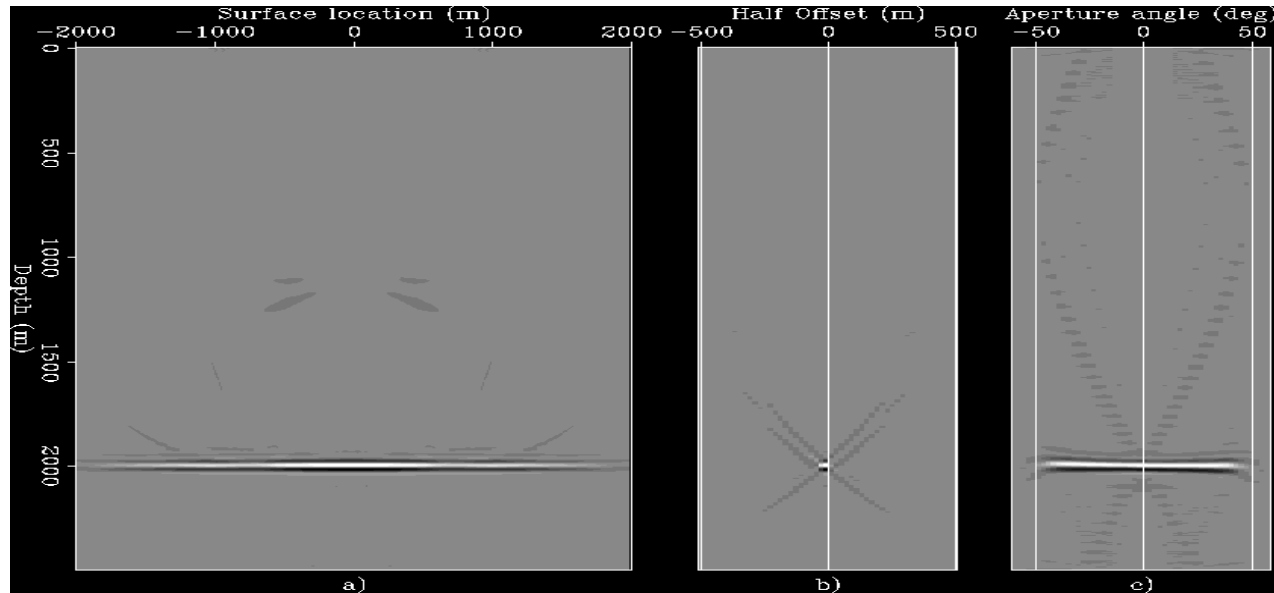
1. Partially linearized seismic inverse problem - the working environment of seismic processing
2. Velocity Analysis = solution method for partially linearized inverse problem, based on *invertible extended model*
3. Strong lateral velocity variations \Rightarrow the usual extensions of MVA aren't invertible
4. **Extended model of *shot-geophone* migration is invertible, even with strong lateral velocity variations!**
5. Reverse time algorithm for shot-geophone migration

Claerbout's extended model = basis of *survey sinking* or *shot-geophone* migration:

- $\chi r(\mathbf{x}, \mathbf{h}) = r(\mathbf{x})\delta(\mathbf{h})$, so $\bar{r} \in \text{range of } \chi \Leftrightarrow$ plots of $\bar{r}(\cdot, \cdot, z, h)$ appear *focussed* at $\mathbf{h} = 0$

$$\begin{aligned} & \bar{F}[v]\bar{r}(\mathbf{x}_r, \mathbf{x}_s, t) \\ &= \frac{\partial^2}{\partial t^2} \int dx \int dh \bar{r}(\mathbf{x}, \mathbf{h}) \int ds G(\mathbf{x}_r, t - s; \mathbf{x} + \mathbf{h})u(\mathbf{x}_s, s; \mathbf{x} - \mathbf{h}) \end{aligned}$$

- This extension is invertible, assuming (i) $\mathbf{h}_3 = 0$ (horizontal offset only) and (ii) "DSR hypothesis": rays do not turn. Then adjoint map is equivalent modulo elliptic Ψ DO factor to shot-geophone migration via DSR equation [Stolk-DeHoop 2001]



Lens data, shot-geophone migration [B. Biondi, 2002]
 Left: Image via DSR. Middle: $\bar{G}[v]d$ - well-focused (at $h = 0$),
 i.e. in range of χ to extent possible. Right: Angle CIG.

1. Partially linearized seismic inverse problem - the working environment of seismic processing
2. Velocity Analysis = solution method for partially linearized inverse problem, based on *invertible extended model*
3. Strong lateral velocity variations \Rightarrow the usual extensions of MVA aren't invertible
4. Extended model of *shot-geophone* migration is invertible, even with strong lateral velocity variations!
5. **Reverse time algorithm for shot-geophone migration**

Alternate expression for extended S-G model:

$$\bar{F}[v]\bar{r}(\mathbf{x}_r, t; \mathbf{x}_s) = \frac{\partial}{\partial t} \delta \bar{u}(\mathbf{x}, t; \mathbf{x}_s) |_{\mathbf{x}=\mathbf{x}_r}$$

where

$$\left(\frac{1}{v(\mathbf{x})^2} \frac{\partial^2}{\partial t^2} - \nabla_{\mathbf{x}}^2 \right) \delta \bar{u}(\mathbf{x}, t; \mathbf{x}_s) = \int_{\mathbf{x}+2\Sigma_d} dy \bar{r}(\mathbf{x}, \mathbf{y}) u(\mathbf{y}, t; \mathbf{x}_s)$$

Computing $\bar{G}[v]$: instead of parametrix, be satisfied with adjoint - the two differ by a Ψ DO factor, which will not affect smoothness of CIGs.

Computing the adjoint: use the *adjoint state method* (VWS, Biondi & Shan, SEG 2002).

Define *adjoint state* w :

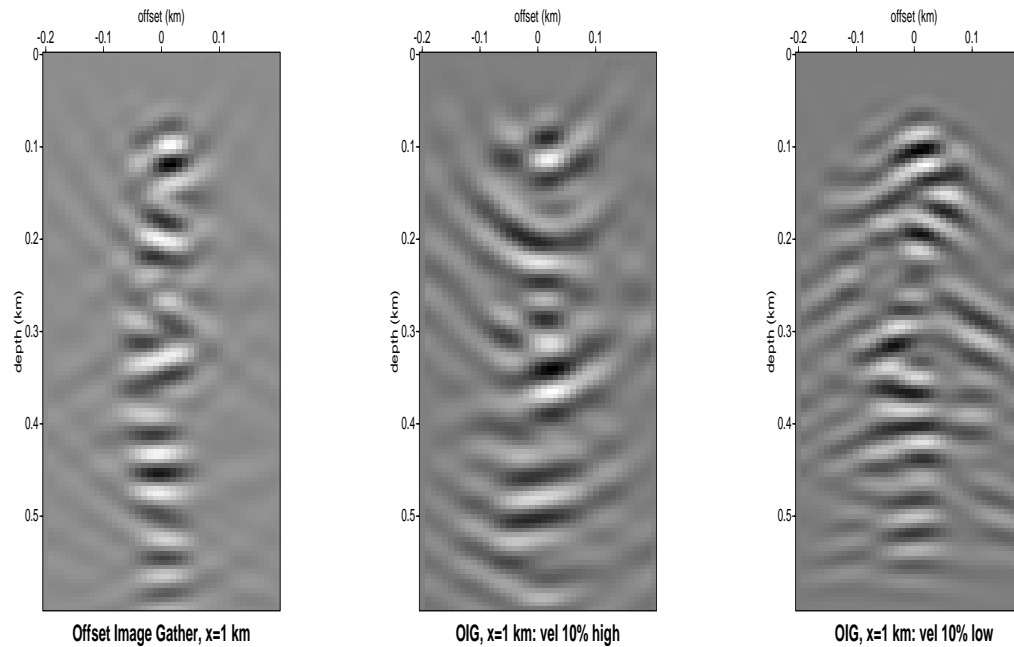
$$\left(\frac{1}{v(\mathbf{x})^2} \frac{\partial^2}{\partial t^2} - \nabla_{\mathbf{x}}^2 \right) w(\mathbf{x}, t; \mathbf{x}_s) = \int dx_r d(\mathbf{x}_r, t; \mathbf{x}_s) \delta(\mathbf{x} - \mathbf{x}_r)$$

with $w(\mathbf{x}, t; \mathbf{x}_s) = 0, t \gg 0$. [This is **exactly** the backpropagated field of standard reverse time prestack migration, cf. Lines talk.]

Then

$$\bar{F}[v]^* d(\mathbf{x}, \mathbf{h}) = \int dx_s \int dt u(\mathbf{x} + 2\mathbf{h}, t; \mathbf{x}_s) w(\mathbf{x}, t; \mathbf{x}_s)$$

[This is **exactly** the same computation as for standard reverse time prestack, except that crosscorrelation occurs at an offset $2\mathbf{h}$].



Two way reverse time horizontal offset S-G image gathers of data from random reflectivity, constant velocity. From left to right: correct velocity, 10% high, 10% low.

Some Loose Ends

- invertibility of S-G extended model only known under DSR assumption with horizontal offsets [Stolk-DeHoop, 2001]. Vertical offsets are good when DSR breaks down, eg. to image overhanging reflectors [Biondi, WWS 2002]. Current best result: data focusses only at offset = 0 within a limited range off offsets; focussing at large offsets not ruled out [WWS, 2002]. What actually happens?
- S-G extension amounts to construction of annihilators [cf. DeHoop]. How can one characterize globally invertible annihilator representations?
- quantification of non-membership in range of χ (DSO) - which ones yield good optimization problems locally [Stolk-WWS, IP 2003] or globally?

Conclusions

- Most of contemporary SDP related *partially linearized* seismic inverse problem
- Velocity analysis = approach to solution of PL seismic inverse problem via invertible extended models
- Usual extended models (common offset, common shot, common angle,...) are not invertible when the velocity structure is complex, due to multipathing
- The extended model of shot-geophone migration is invertible even in the presence of multipathing
- Shot-geophone migration has a reverse-time implementation

Thanks to:

- Chris Stolk, Biondo Biondi, Marteen DeHoop
- NSF, DoE
- the sponsors of The Rice Inversion Project